

TOURNAMENTS AND EVENTS

☐ **Pin Day** is “usually” played on the first Tuesday of the month. The PIN is won and kept by the lowest net score in each flight.

☐ **Event Day** is played on the last Tuesday of the month. The fee is \$1 and all money is returned to the winners.

☐ **Yellow & White**

Players will alternate teeing off on the yellow and white tees. At the end of the round, the net scores for both players will be added together for their team score. Teams with the lowest combined net score will win. Everyone will also be encouraged to wear yellow and white on this day.

☐ **Member/Member**

This is a two person team two week tournament. The format for week one is “4 Ball” where the team player’s lowest net score per hole is their team score. Week two is “Best Ball Scramble”. You will have the same partner for the two weeks. The lowest two week team net score is the winner. Everyone will play from the yellow tees both weeks.

☐ **League Championship Tournament**

The League Champion is the player with the Low Gross Total for two days of play from the green tees. A Maximum of 20 handicap is used. The Forward Tees Champion is the player with Low Gross Total for two days of play from the yellow tees. A maximum of 30 handicap is used. Prizes are awarded for Low Gross and Low Net in each flight: one prize per player. Further instructions will be communicated prior to League Championship Play dates.

☐ **Solheim Cup**

This is a two week match play event. It will consist of two teams (A&B). Each team will have a field of ladies with various handicaps and both yellow and green tee players. Players from team A will be matched up with players from team B of an equal caliber. The team with the most match play points over the two week period wins the event.

☐ **Cha Cha Cha**

In the 4-Man Cha Cha Cha event each member of the team plays her ball throughout the round. On the par 3's (Cha), the one lowest net score of the team is used as the team score. On the par 4's (Cha Cha), the two lowest net scores of the team are used as the team score. On the par 5's (Cha Cha Cha), the three lowest net scores of the team are used as the team score.

☐ **Beat The Pro**

For Beat The Pro regular golf is played. The pro will also be golfing. If your net score is lower than the pro's gross score, you have beaten the pro. Everyone with a lower score wins the event.

☐ **T & F**

T & F refers to the first letter of the hole numbers on the course. This game counts only the score recorded on the holes beginning with "T" and "F". There are nine holes, four on the front and five on the back. Each player will play regular golf on the nine holes assigned to them (front or back). Circle the NET score for the "T" and "F" holes and record that total on the scorecard. A player from the other nine will be randomly selected to be your partner. Your two NET scores will be added together to become the nine hole score for your 2 person team. Lowest score wins. Ties will be decided by a scorecard playoff.

☐ **Skills Challenge**

Skills Challenge is an individual event. The course/range/putting green will be set up to test various skills (ex. putting, chipping, drives, bunker shots).

☐ **Guest Day**

Our league invites Fox Den, Oak Ridge, Lakeside and Rarity Bay 9 hole ladies leagues to join us for golf and lunch.

☐ **Orange Ball**

Each player in a foursome plays the orange ball for a hole. Rotation should be decided before starting the first hole and continue through the 9 holes. Post the orange ball score at the top of the scorecard. At the end of 9 holes, add the low net score for the foursome to the Orange Ball score. This is the team score. Low team score on front and back wins.

☐ **Stableford**

Rather than counting the total number of strokes taken, as in stroke play, it involves scoring points based on the number of strokes taken at each hole. Unlike traditional scoring methods, where the aim is to have the lowest score, under Stableford rules, the objective is to have the highest score.